

RESOLUTION ASA10-26

APPROVAL OF ACCELERATED BACHELOR OF DESIGN AND ART FOR GAMES AND ENTERTAINMENT

WHEREAS, Shawnee State University seeks to provide a fully online program that prepares aspiring artists for the video game, film, and entertainment industries; and

WHEREAS, the faculty in the Department of Fine, Digital, and Performing Arts have developed an Accelerated Bachelor of Design and Art for Games and Entertainment that allows study of concept art, ideation, illustration, and visual narrative; and

WHEREAS, the program has received all other internal approvals;

THEREFORE, BE IT RESOLVED that the Board of Trustees of Shawnee State University hereby approves the Bachelor of Accelerated Design and Art for Games and Entertainment.

(June 26, 2026)